

David Szebenyi

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Facebook: [amanart](https://www.facebook.com/amanart)

About me

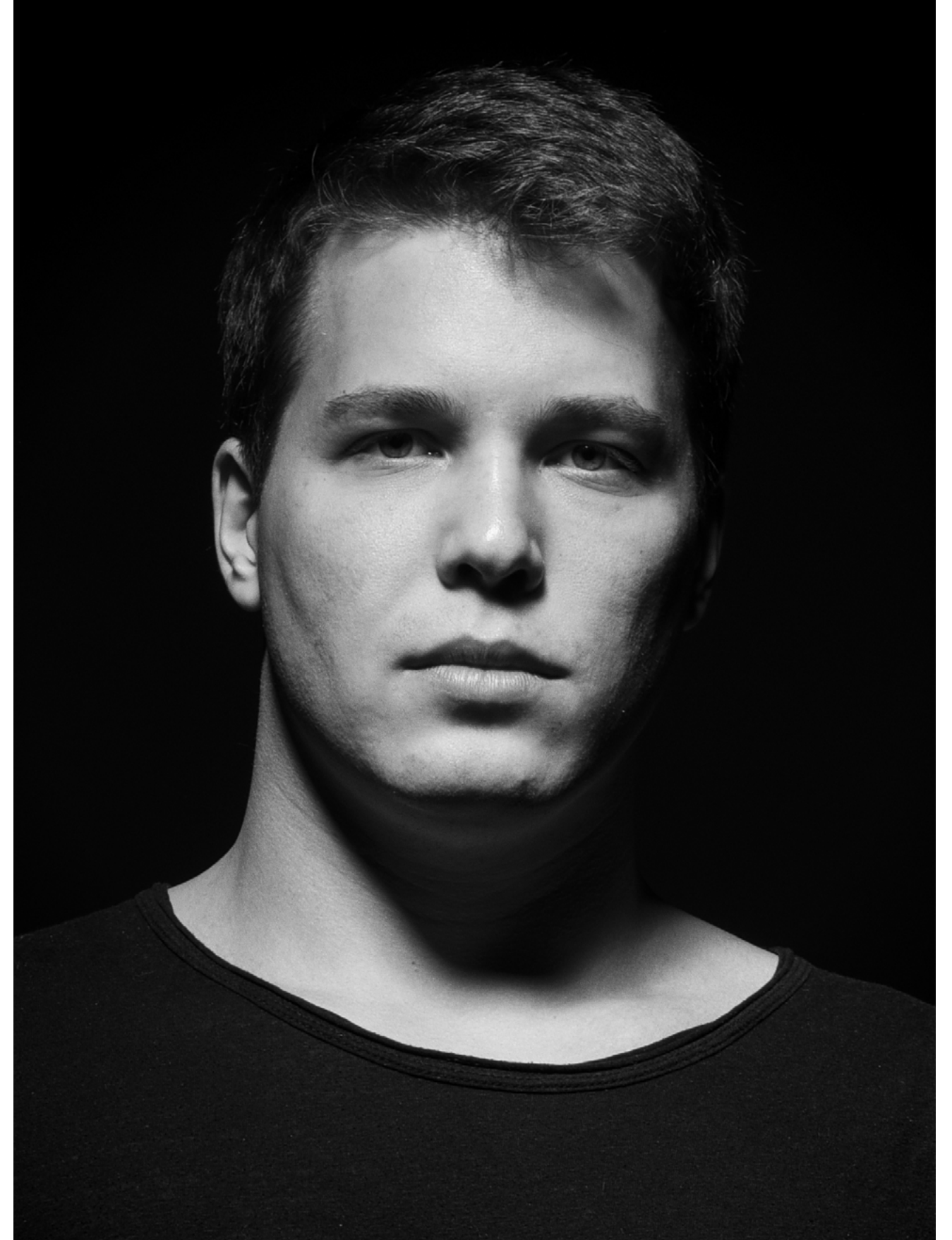
Always being curious and attracted to visual arts since a very young age, I self taught the basic skills required to be a graphic designer before finishing primary school. Since then, these skills were mastered and expanded greatly also to other areas of visual arts and design.

This sense of progressivity allowed me to work with great clients and studios throughout the years, always giving the maximum of myself I've established great confidence in the people I work with, thus becoming one of the most sought after graphic designer in Budapest.

Skillset

Graphic design • illustration • web design • web development • motion design
animation • UI / UX design • creative coding • 3D printing

Also interested in: electronic music production • DIY electronics • interactive design
live visuals • hardware design • programming

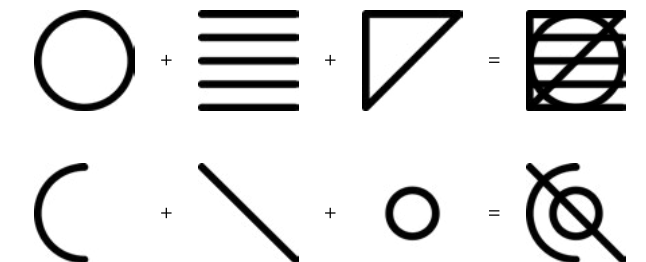


Professional experience

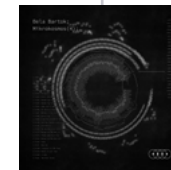
- 2025 - 2025 [Ponies \(TV Series\)](#) via [Mid Atlantic Films](#)
Senior graphic designer
- 2024 - 2025 [NCIS: Tony & Ziva \(TV Series\)](#) via [Mid Atlantic Films](#)
Senior graphic designer, set designer
- 2021 - 2025 Easy Art Space • [easyart.space](#)
Art director, graphic designer, webdesigner
- 2021 - 2022 Jack Ryan (TV Series, season 3 and 4) via [Mid Atlantic Films](#)
Senior graphic designer, set designer
- 2016 - 2018 Ada Health GmbH • [ada.com](#)
UI/UX designer, webdesigner, graphic designer, motion designer
Ada is currently one of the leading AI doctor services in the world, used by over 1.000.000 people. Since working there Ada got featured in the US AppStore and won a Silver Lion in the innovation category in Cannes.
- 2016 - 2017 Umbrella Budapest / New York • [umbrella.tv](#)
Graphic and Motion Designer, animator
Worked on a big project for three months, realising the full on-screen identity of a new TV channel on Hungarian television, working mainly in Adobe After Effects and Cinema4D.
- 2014 - 2020 European Civil Liberties Union • [Liberties.eu](#)
Graphic and web designer, art director, web designer
- 2012 - 2013 Solid Studio • [solid.hu](#)
Graphic designer, web designer, motion designer
Worked on the identity and complete look of the biggest music festivals in Hungary such as Sziget festival and Balaton Sound. Also worked with big clients such as Continental, Ludwig Museum Budapest, Purina, etc.



Entry for the International Creative Pattern Exhibition in London. Pattern is generated from multiple simple elements, that are combined to form complex symbols.



- 2012 - 2016 Hi!Fly • hiflymusic.com
Graphic designer
I was responsible for all the artwork design for most of the events (flyers, online graphics) and albums released on the record label Hi!Fly Music and their event sub series Cruisin'.
- 2011 - 2012 Chimera Project • chimera-project.com
Graphic designer, Illustrator
- 2011 - 2012 Absolut • absolut.hu
Product design, graphic designer, illustrator
- 2008 - 2010 Infectious.com
Curator
- 2006 - Freelancer
Graphic, web and motion designer, illustrator, visual artist
Clients: Microsoft, CIB Bank, Viacom, Auchan, Ludwig Museum Budapest, Continental, Vodafone, Nanushka, Akvárium Klub, Sziget, Volt festival, Balaton Sound festival, Deadcode (Bonusz, Hyperspace), CityMatiné, + a lot more...



Education

- 2013 - 2016 Moholy-Nagy University of Art and Design • Graphic Design • BA
Portfolio video: <https://www.youtube.com/watch?v=gGZkZ7YZasY>
- 2010 - 2012 Corvin Fine Art School Budapest
- 2006 - 2011 Szabó Lőrinc Bilingual Primary and Secondary School



Conceptual album covers for Bela Bartok's Mikrokosmos series. Progression of playing difficulty and complexity throughout the volumes is visualised by generative renderings in Processing based on procedural and automatic analysis of audio and midi data of compositions.

Professional skills

- Adobe Creative Suite
(*Photoshop, Illustrator, InDesign, AfterEffects, Audition, Dreamweaver, Bridge, Flash*)
- Figma
- Sketch (*+inVision, Principle, Origami*)
- Procreate
- Processing (*creative coding*)
- HTML, CSS, JavaScript, PHP, Kirby CMS
- Arduino
- Manual arts (*drawing, painting, etching, etc.*)
- Final Cut Pro
- Cinema 4D
- Blender
- FontLab (*font design*)
- Ableton Live
- Modul8
- Quartz Composer
- Microsoft Office
- Eagle CAD (*Circuitboard design*)

Other skills

- Great team player, calm, friendly and helpful attitude
- Great attention to detail
- Quick learner
- Good and fast problem solving skills
- Curious and always open to new technologies and knowledge



Selection of logos for various clients.

Feats

Language skills

English • (C1, Effective Operational Proficiency)
Hungarian • (Mother language)

Exhibitions

2024 Solo exhibition at Easy Art Space, Budapest

2012 Solo exhibition at Rododendron Art Gallery, Budapest

2012 Group exhibition at Telep Gallery, Budapest

2008 Group exhibition at Eleven Kert, Szentendre

Awards, other

2013 MATT - Látványkonyha award • www.matt.org.hu

2012 TED x Youth presenter • https://www.youtube.com/watch?v=7UZ4BM_vyMY

2011 Vodafone smArt award

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Nazaré is a font inspired by the town of the same name in Portugal. It's a condensed upper-case font with hand drawn lines, roundings and a bit of a tribal touch. The lowercase characters are simpler forms of the uppercase ones, enabling to add variation to the text when the two are mixed, leading to a natural hand drawn feel. All the letters are uniquely drawn, so if you're looking for more variations, you can make use of the accented characters too.

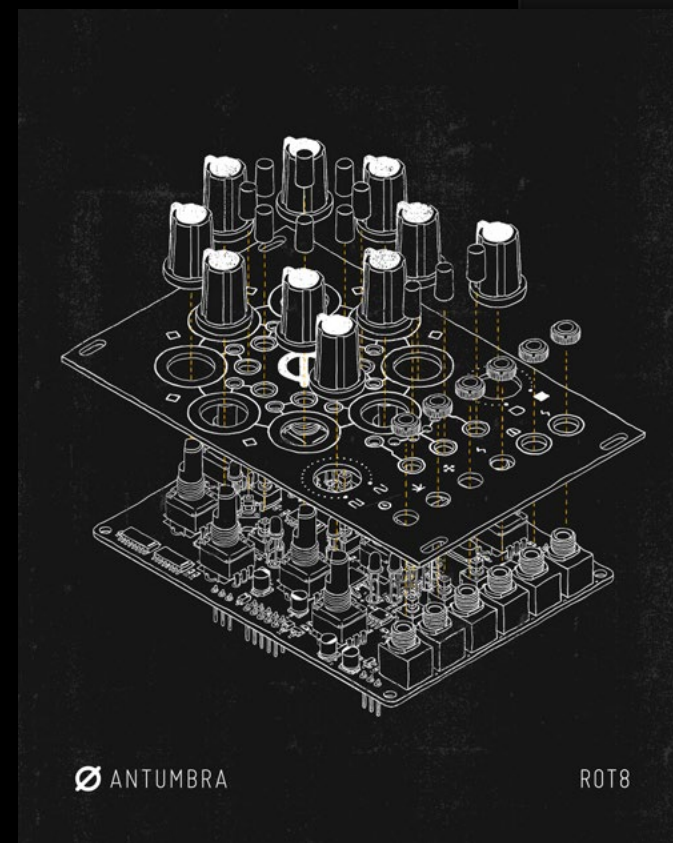
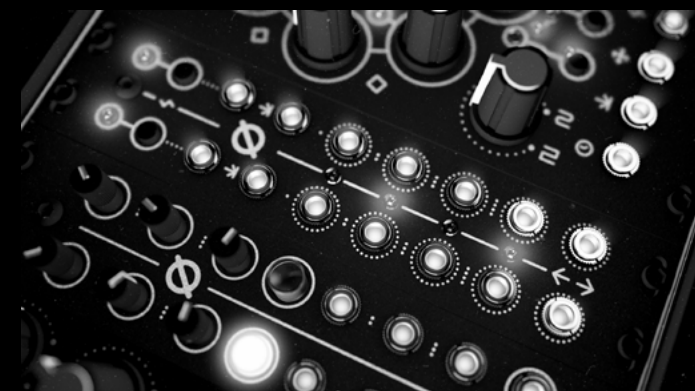
The town of Nazaré is famous for some of the world's highest waves, some as high as 23m, at this place you can really feel the shear force of nature from the first hand. As you watch the raging ocean, you feel oddly one with mother nature as the incredibly high waves take your imagination back to prehistoric times, it is really a unique and uplifting experience.

ANTUMBRA

Antumbra is my passion project, under this brand I design synthesizer modules in the popular Eurorack format. This is my most complex project yet, as I'm designing electronics, UI, UX, printed circuit boards, merchandise, write firmware for the modules, designed manuals and step-by-step build guides for 17 modules, designed and built the website from the ground up, manage social media channels and brand identity.

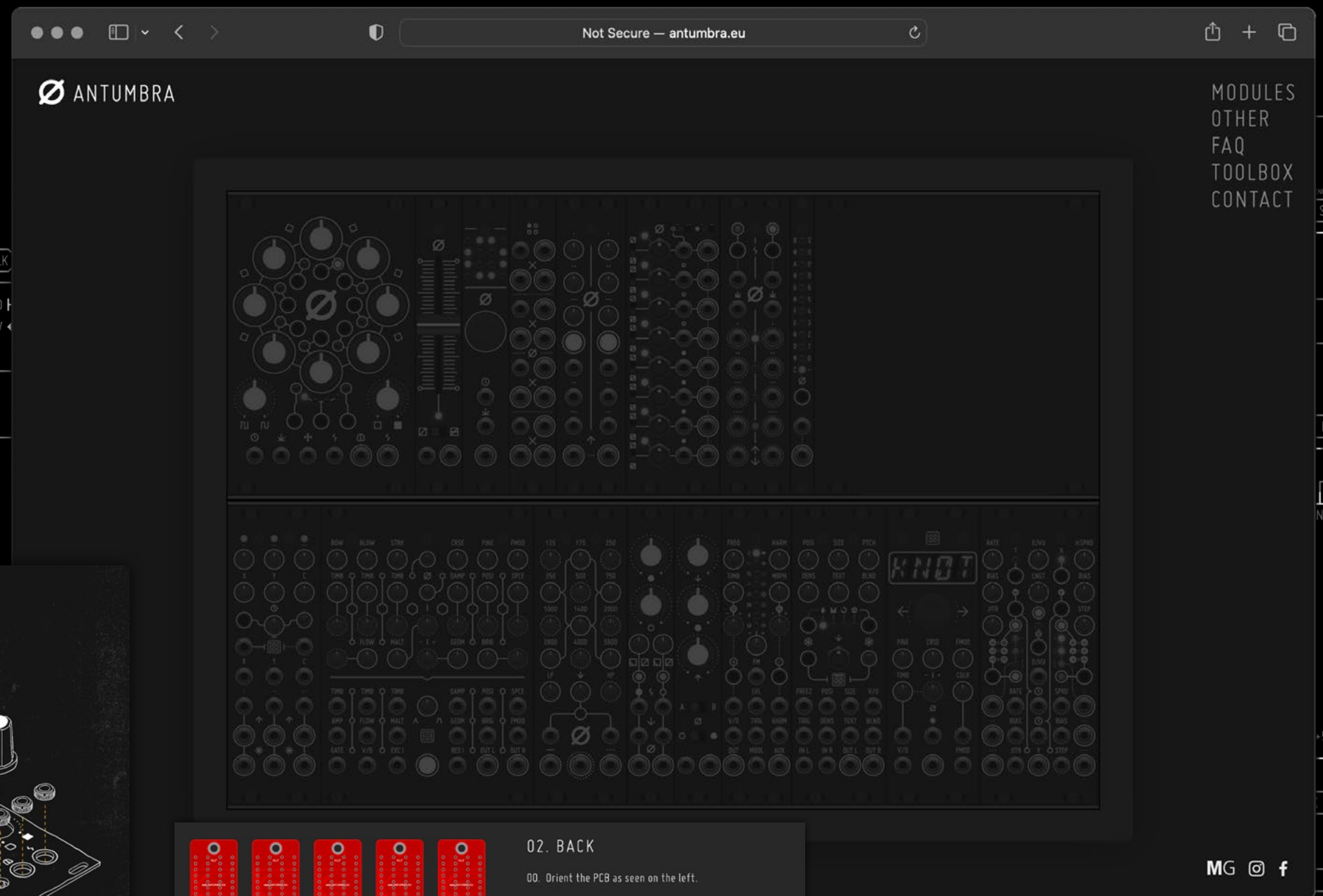
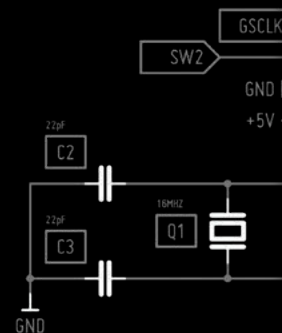
It became a highly sought after brand in the Eurorack community, many praising the aesthetics, visual coherence, and ease of use of the modules.

www.antumbra.eu



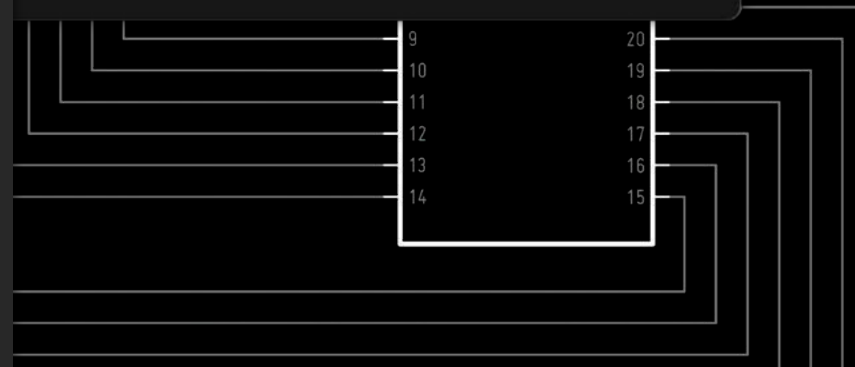
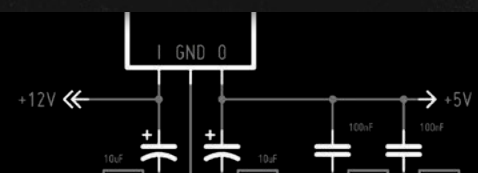
ANTUMBRA KLIK V1.7

SCHEMATIC AND DESIGN BY
DAVID SZEKENYI • 2018



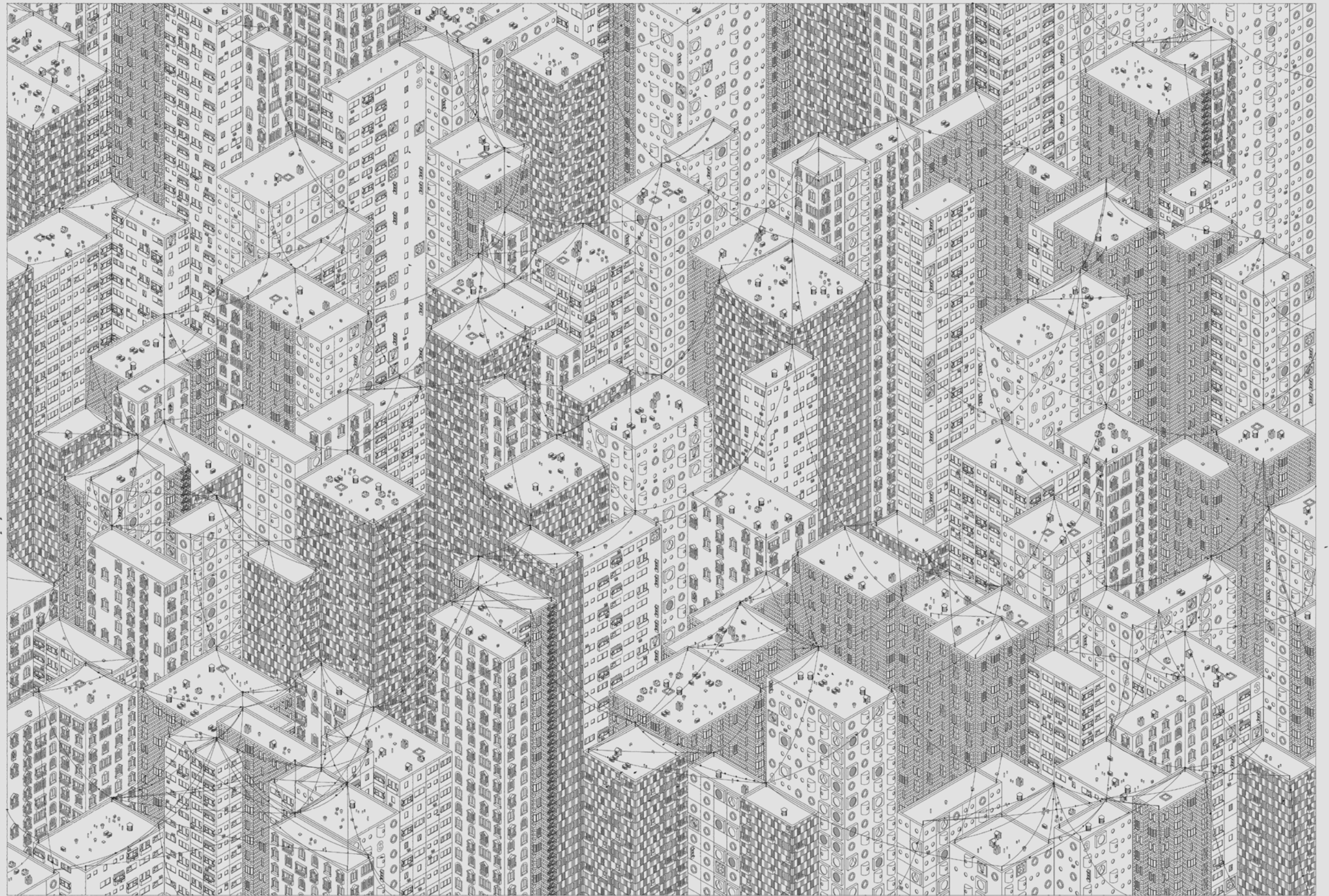
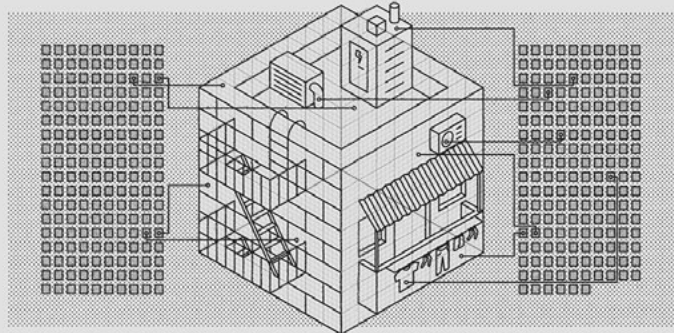
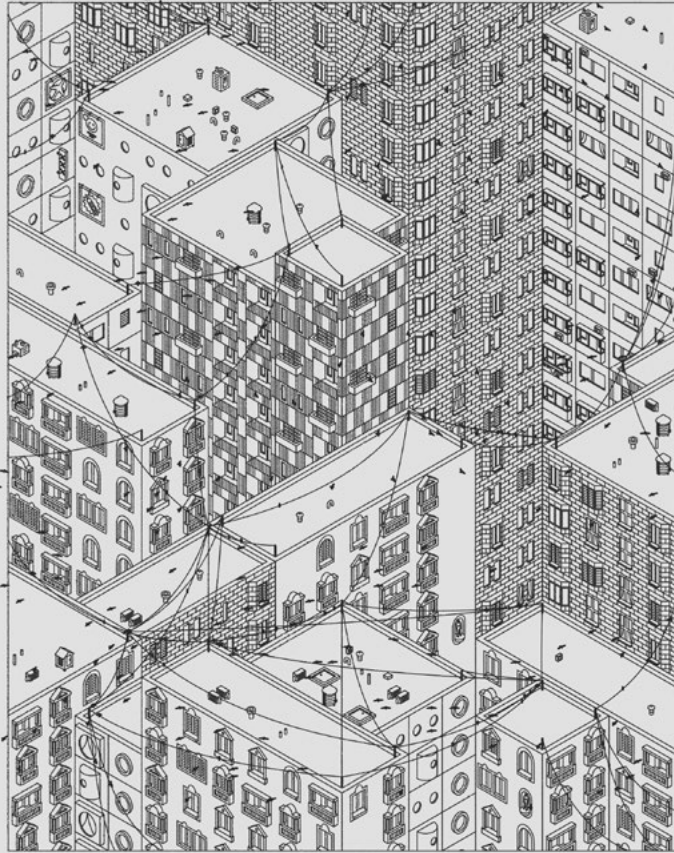
02. BACK

00. Orient the PCB as seen on the left.
01. Solder the TLC5940, watch out for its orientation!
02. Solder the Atmega 328P-AU, the dot should match up with the dot on the silkscreen.
03. Solder the L7805.
04. Solder the two MMBT3904s.



City Life

City Life is a Processing project that generates random cities from given elements. It can export to vector format so theoretically infinitely complex and scalable graphics can be created.

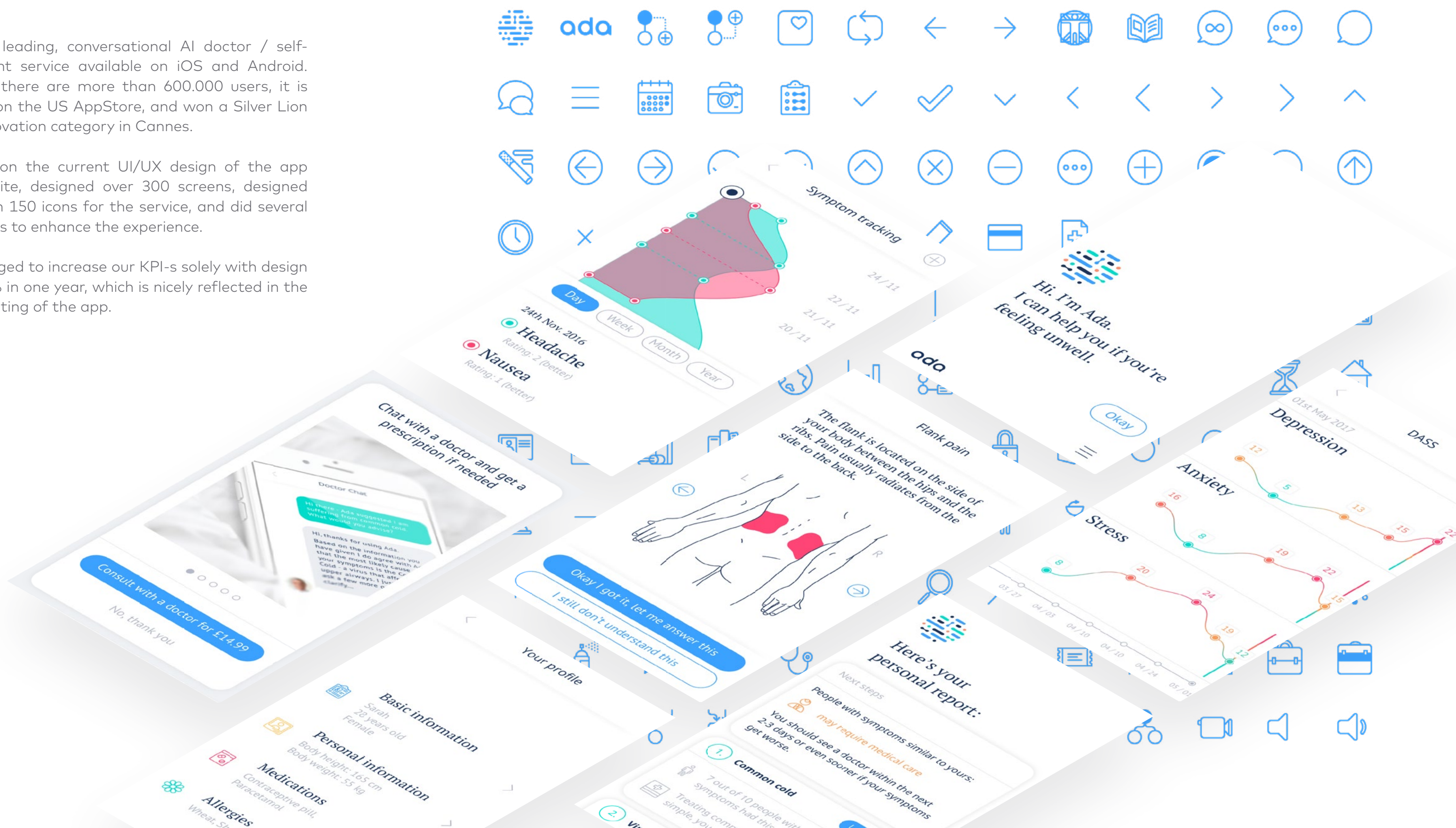


Ada

Ada is a leading, conversational AI doctor / self-assessment service available on iOS and Android. Currently there are more than 600.000 users, it is featured on the US AppStore, and won a Silver Lion in the Innovation category in Cannes.

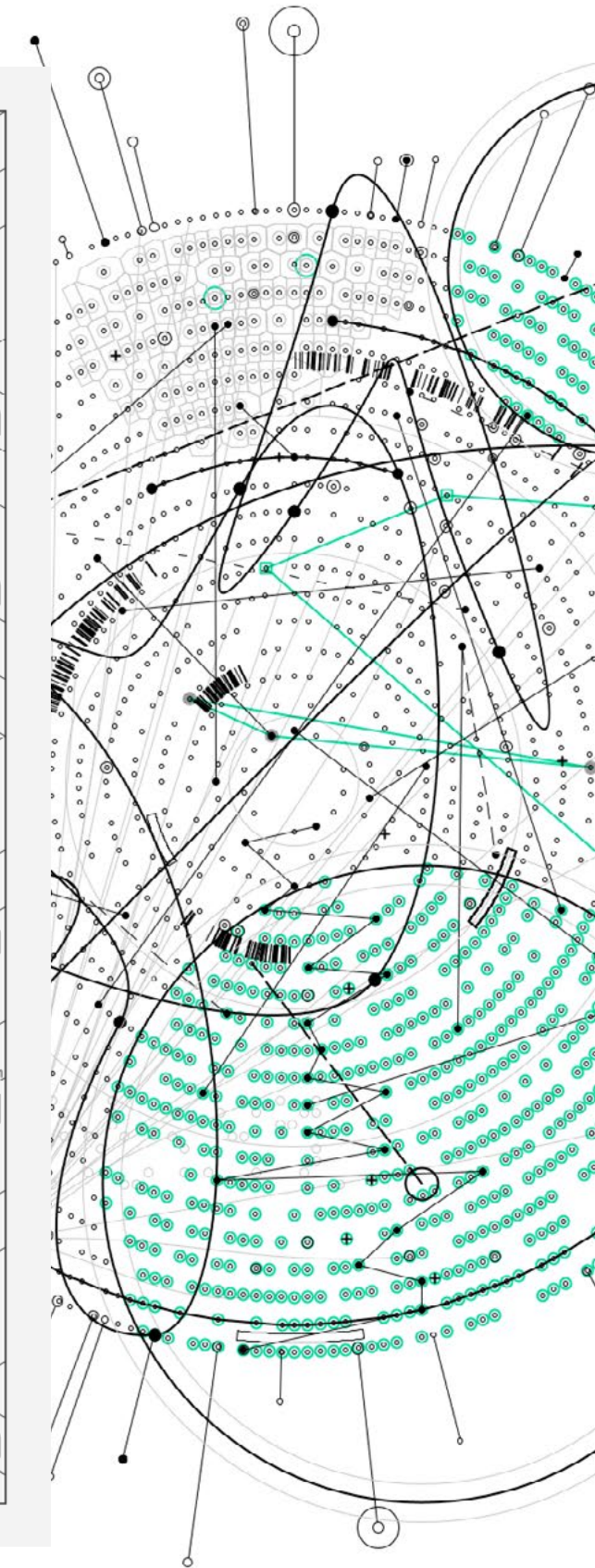
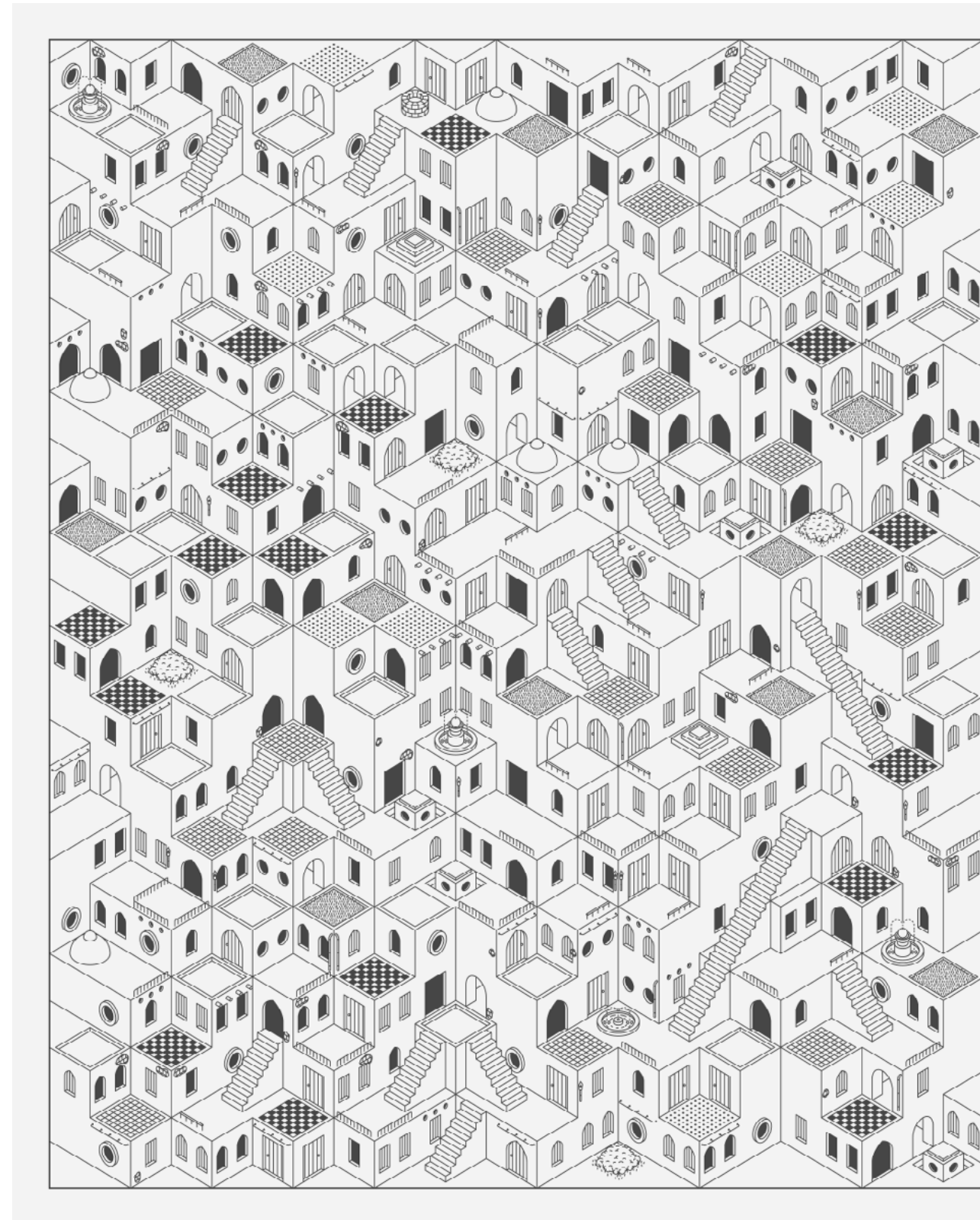
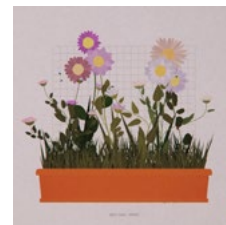
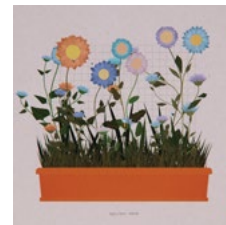
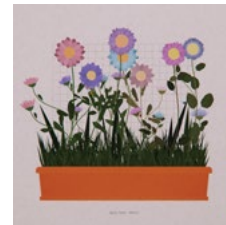
I worked on the current UI/UX design of the app and website, designed over 300 screens, designed more than 150 icons for the service, and did several animations to enhance the experience.

We managed to increase our KPI-s solely with design up to 80% in one year, which is nicely reflected in the 4.7 star rating of the app.



Creative coding / generative art

I have a great passion for generative art, and it is in my current focus to expand and learn more about it. Learning how to code simplified lots of tasks for me which were otherwise repetitive and time consuming. I use it a lot in my work to create iterations on a similar theme, make data visualization, add variation effortlessly to publications, or create entire artworks with it. I mainly use Processing or P5JS, and After Effects for post processing.

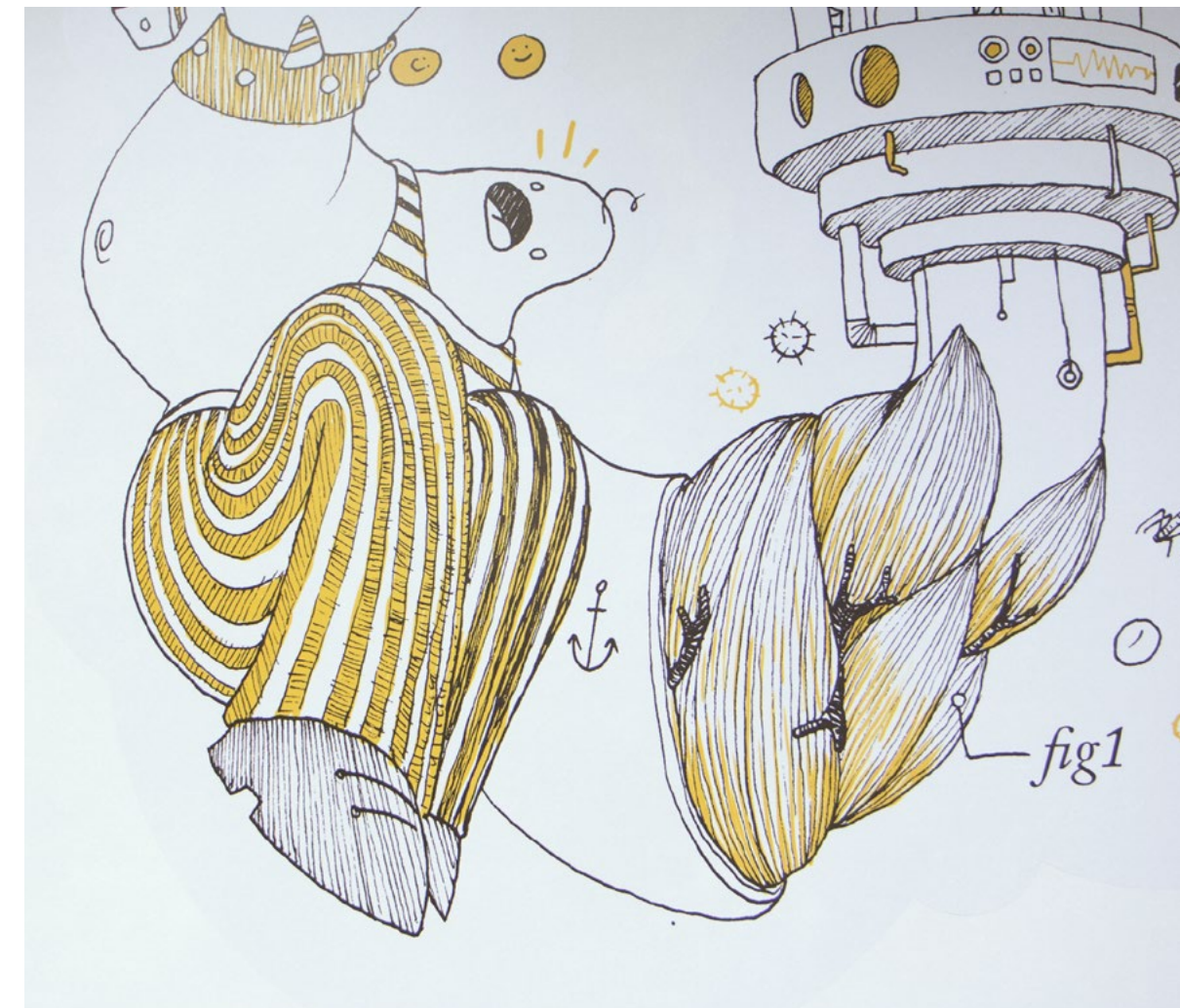




Viacom wall decoration

Wall decoration commissioned by the Budapest Viacom office. The loose thematic of the piece is creative processes, how something very simple turns in the end to something complex and magical.

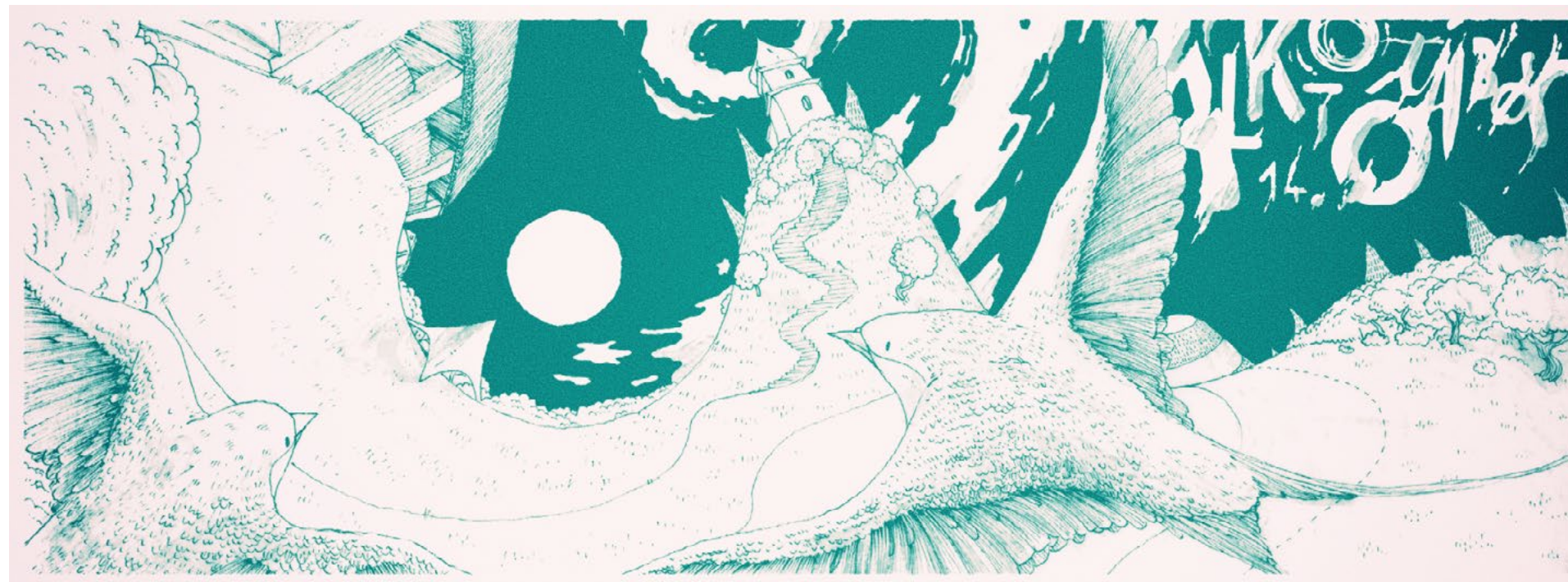
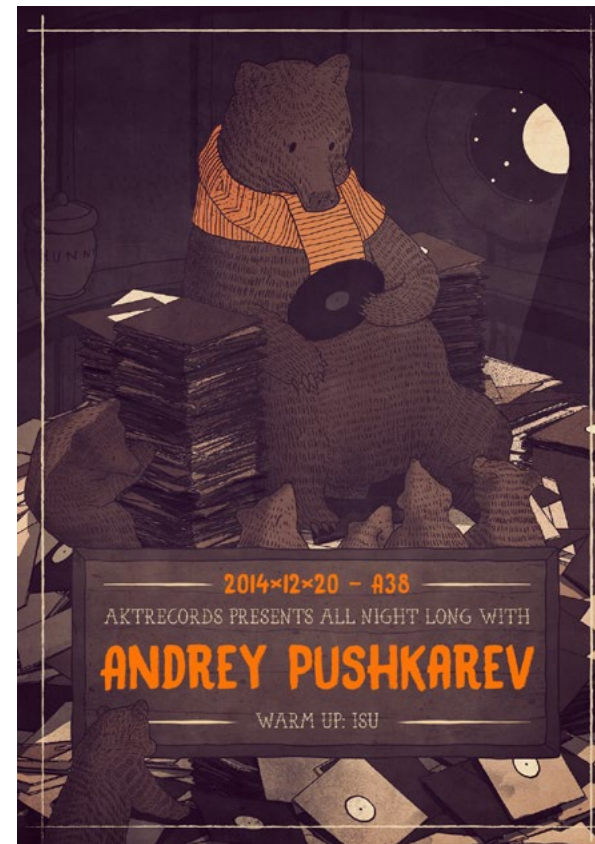
The piece was printed in some five meters length on self adhesive paper by a company specializing in this kind of wall decorations.



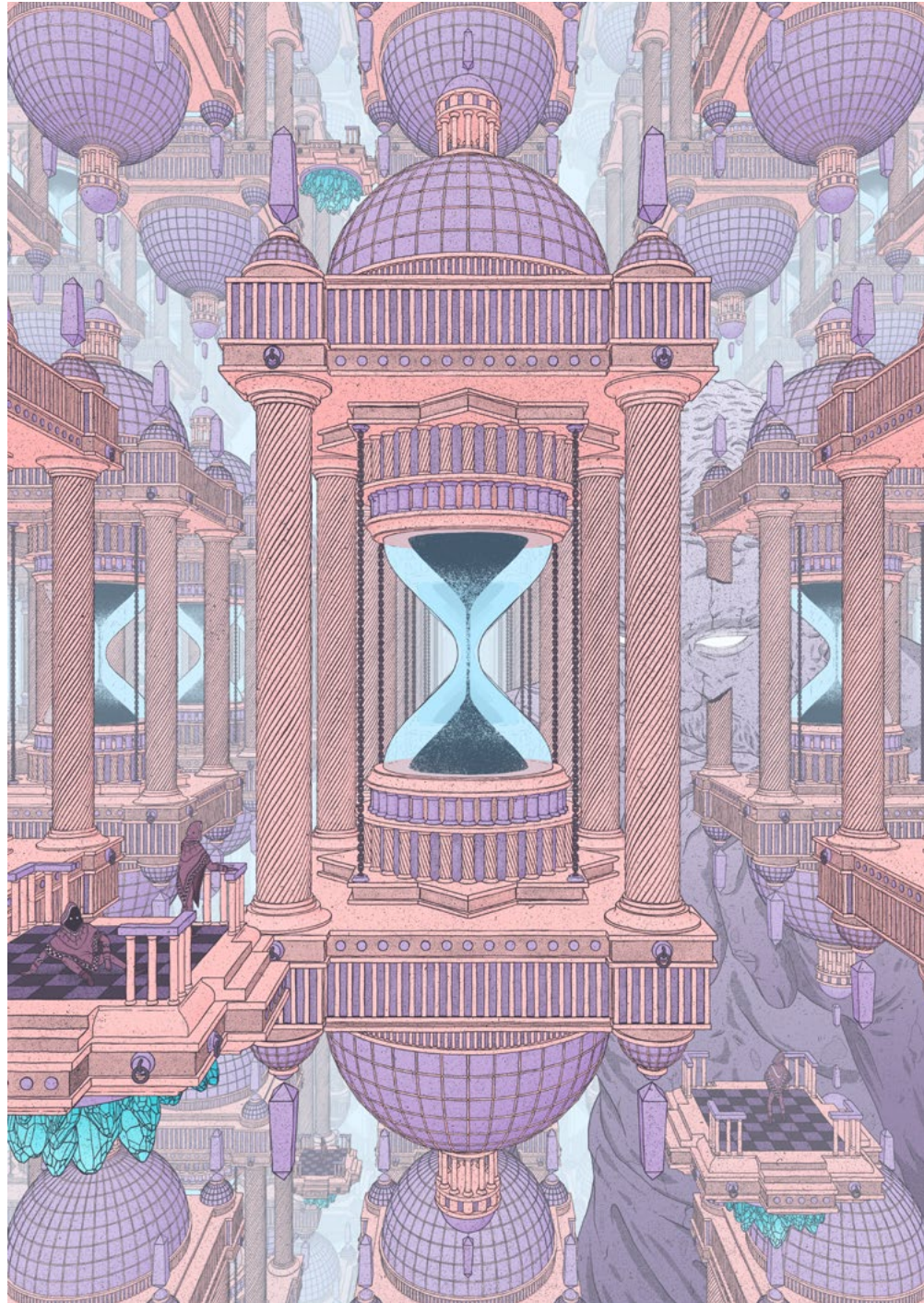
Selected flyers / posters

My love and deep knowledge of electronic music and music production made me a prime candidate for party organizers in the Budapest underground scene for rare and unique flyer commissions.

Here I selected some that I feel closest to my heart.



Selected personal works



THANK YOU!

For more of my work (including animations), please check www.aman.hu!